Overriding inherited action in a PHP perspective menu

Command's id: `org.eclipse.wst.sse.ui.toggle.comment`
Command's enabled: when in PHP content type

1. Specify the handler class (use the 'commandId' of the handler to be overridden):

(org.eclipse.php.ui : plugin.xml)

```xml
<extension point="org.eclipse.ui.handlers">
    <handler
            class="org.eclipse.php.internal.ui.actions.ToggleCommentHandler"
            commandId="org.eclipse.wst.sse.ui.toggle.comment">
            <activeWhen>
                    <reference definitionId="org.eclipse.php.ui.phpContentType.definition"/>
            </activeWhen>
            <enabledWhen>
                    <reference definitionId="org.eclipse.php.ui.phpContentType.definition"/>
            </enabledWhen>
    </handler>
```

Where:

```java
public class AddDescriptionHandler extends AbstractHandler implements IHandler
```

2. Add a key binding if necessary (using to commanded to be overridden)

(org.eclipse.php.ui : plugin.xml)

```xml
    <key
       sequence="M1+/"
       contextId="org.eclipse.php.ui.phpEditorScope"
       commandId="org.eclipse.wst.sse.ui.toggle.comment"
       schemeId="org.eclipse.ui.defaultAcceleratorConfiguration" />
```

3. Initialize, adding to menu and activating the action :

(on class ActionContributorForPhp)

```java
/* add as member placeholder */
   private RetargetTextEditorAction fToggleComment = null;
// ...

/* add initialization on C'tor */
   fToggleComment = new RetargetTextEditorAction(resourceBundle, ""); //$NON-NLS-1$
   fToggleComment.setActionDefinitionId(IPHPEditorActionDefinitionIds.TOGGLE_COMMENT);
// ...

/* add to menu : */
protected void addToMenu(IMenuManager menu){
   // ...
   sourceMenu.add(fToggleComment);
   // ...

/* activate action : */
public void setActiveEditor(IEditorPart part) {
   // ...
   fToggleComment.setAction(getAction(editor,
      StructuredTextEditorActionConstants.ACTION_NAME_TOGGLE_COMMENT));
   fToggleComment.setEnabled(editor != null && editor.isEditable());
   // ...
```