An Introduction to OSGi

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Short Bio

- Employed by Oracle Corp.
  - Previously at BEA Systems
- Architect for WebLogic Event Server (rebranded into Oracle CEP)
  - Light-weight application server **just for** event processing
  - Completely built on top of Equinox/OSGi and completely modular
- OASIS BPEL 2.0 spec committee

Agenda

- **History**
- Benefits
- Architecture
- Bundles
- Services
- Conclusion

History

- The OSGi Alliance is an independent non-profit corporation
  - Deutsche Telekom, Nokia, Samsung, etc
  - IBM, Oracle, IONA, etc
- OSGi technology is the *dynamic module system for Java*
  - First release in May 2000
  - Latest version 4.1 was released in May 2007
- OSGi technology provides a
  - service-oriented,
  - component-based environment for developers
  - and offers standardized ways to manage the software lifecycle.

Agenda

- History
- **Benefits**
- Architecture
- Services
- Summary

Benefits

- Problem Domain
  - In large and complex systems, different components need to evolve separately
    - Developed by different teams
    - Re-used from other products
    - Some components need more patches than others
- Solution Domain
  - Organize components as independent versioned modules
    - Modules define public interface and dependencies
    - Design and implement for re-use!
  - Bind modules dynamically and verify constraints

Benefits

- Dynamic **module** system for Java
  - Java does not define the concept of a module
  - Closest to it would be a JAR
    - Has no clear definition of its interfaces, dependencies, or version
- **Dynamic** module system for Java
  - One can load new classes into a Class-Loader, but cannot *un-load*
  - No standard way of loading new features into a running platform
    - Different technology/vendors have different approaches (e.g. JBI, J2EE)

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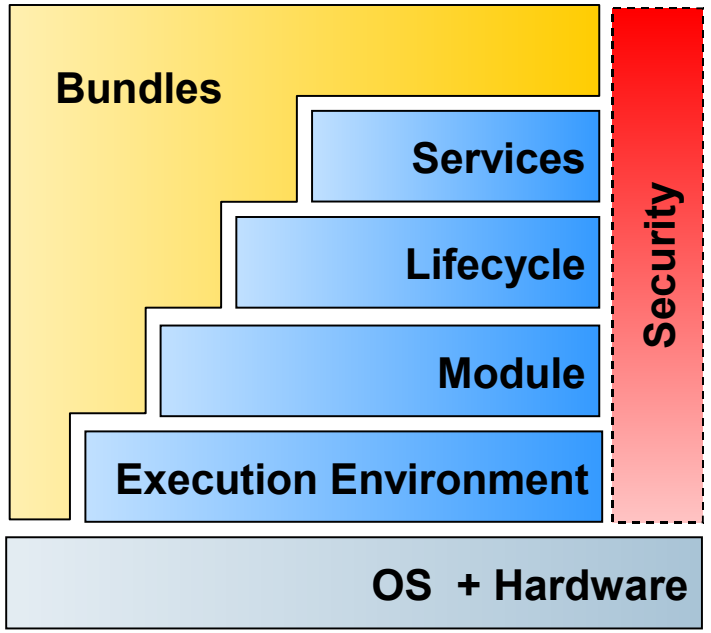
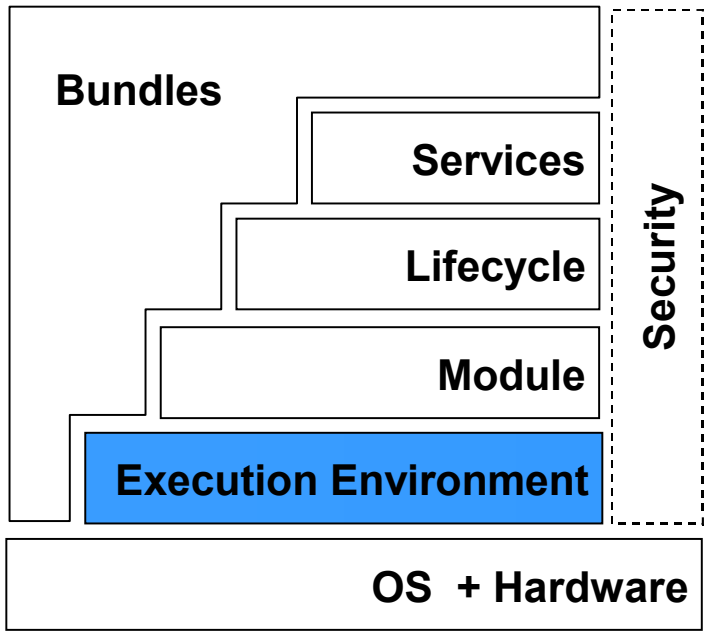
OSGi Framework Layered Architecture

- The Framework is split up into different layers
  - Execution Environment – the VM
  - Module Layer – Module system for the Java Platform
  - Lifecycle Layer – Dynamic support
  - Service Layer – Module collaboration



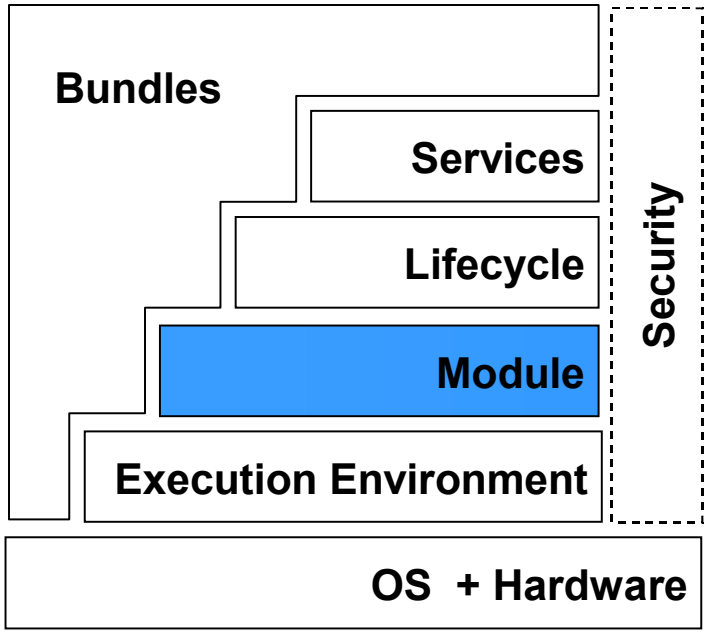
Execution Environment

- Execution Environment
  - The VM used to launch the Framework
  - The OSGi specification originated on the J2ME platform
  - Framework implementations can scale down to small devices and scale up to large server environments



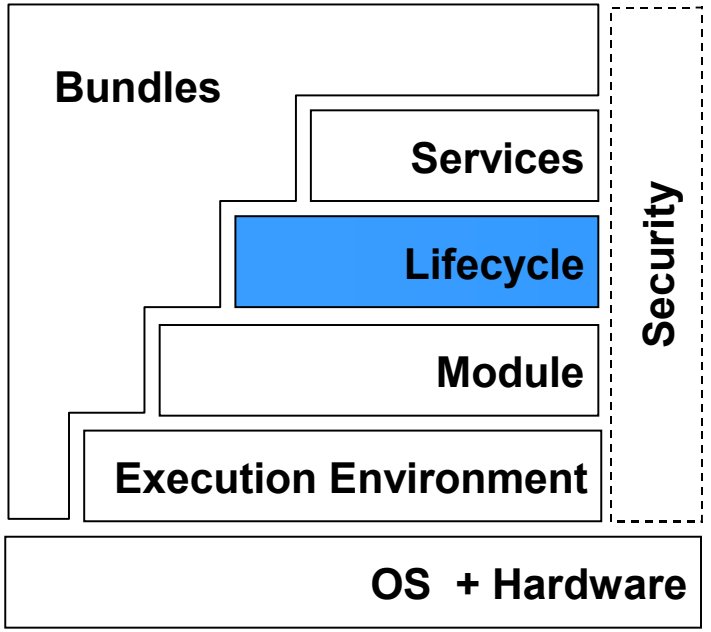
Module Layer

- Module system for the Java Platform
  - Enforces visibility rules
  - Dependency management
  - Supports versioning of bundles, the OSGi modules
- Sophisticated modularity framework
  - provides for class space consistency for bundles
  - supports multiple versions of packages and bundles



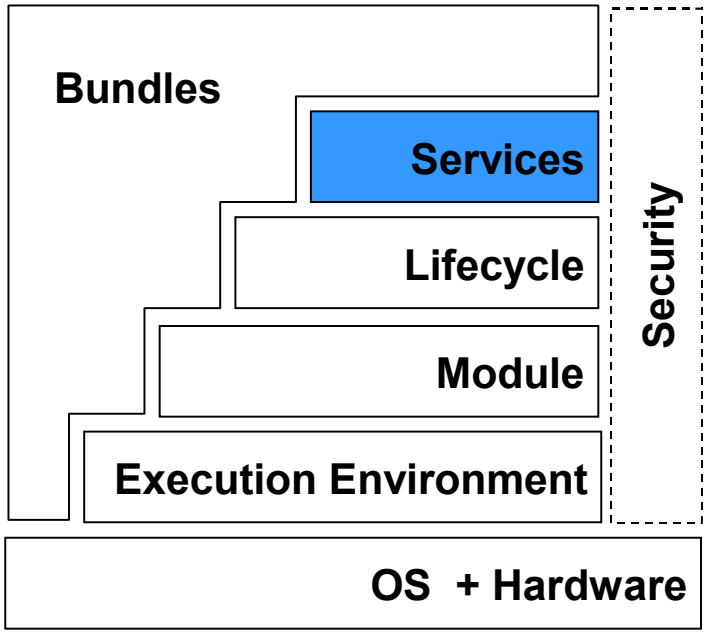
Lifecycle Layer

- Lifecycle Layer provides API to manage bundles
  - Installing
  - Starting
  - Stopping
  - Updating
  - Uninstalling
  - All dynamically supported at runtime



Service Layer

- Provides an in-VM service model
  - Services can be registered and consumed inside a VM
  - Again all operations are dynamic
  - Extensive support for notification of the service lifecycle



Key Concepts

- For most users, there are really just two main concepts to learn
  - Bundles
    - Supported by Execution Environment, Module, and Lifecycle layers
  - Services
    - Supported by the Lifecycle and Service layers

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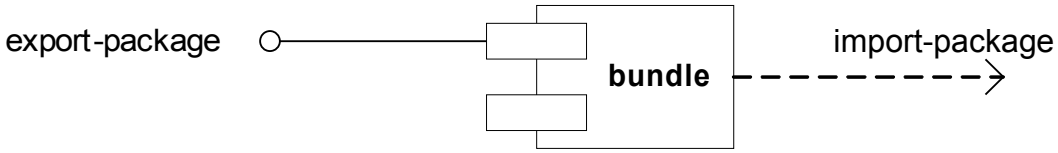
Bundle as Module

- OSGi technology's modularity unit
  - Or, in enterprise terms, OSGi technology's deployment unit
  - Again, main advantage of bundles is to achieve better re-use
- Regular JAR file
  - Java code
  - Resources
  - OSGi specific entries in MANIFEST.MF

Bundle Definition

- MANIFEST.MF
  - Bundle-SymbolicName:
  - Bundle-Version:
  - Import-Package:
  - Export-Package:
  - Bundle-Classpath:
  - Bundle-Activator:



Importing and Exporting Packages

- Import-Package/Export-Package
  - Explicit dependency model
    - Rigid documentation of public interface of module, which can be shared amongst development teams
    - Helps with build automation (don’t under-estimate the effort of building large systems)
  - Allows dynamic selection (i.e. resolve) of dependencies
    - Allows framework to find best suitable provider of a feature
    - Allows framework to dynamically change provider, useful for patching system

Bundle Versioning

- Versioning
  - Import-Package: com.acme.foo;version="[1.0.0.1, 2.1)“
    ==> *1.0.0.1* <= *version* < *2.1*
  - Import-Package: com.acme.foo;version="1.0.0.1“
    ==> *1.0.0.1* <= *version* < ∞
  - Import-Package: com.acme.foo;version="1.0“
    ==> *1.0.0.0* <= *version* < ∞

Importing and Exporting Packages

- Attribute matching
  - Declarative way of influencing resolving
  - Example:
    - Bundle A: Import-Package: com.acme.foo;company=ACME
    - Bundle B: Export-Package: com.acme.foo
    - Bundle C: Export-Package: com.acme.foo; company="ACME";

Bundle Life-cycle

- INSTALLED:
  - Framework has bits installed
- RESOLVED:
  - Framework has resolved all dependencies successfully
- STARTING:
  - Framework is starting bundle, and invokes registered activators in the process
- ACTIVE:
  - Bundle is running
- STOPPING:
  - Framework is shutting down bundle, and invokes registered activators in the process

Bundle Activation

- Use Bundle Activator to:
  - Contribute to start and stop of bundle
  - Allows bundle to manage resources (e.g. start thread, read file)
  - Specify Bundle-Activator and import org.osgi.framework
  - Should perform work async, or return quickly
  - Provides bundle implementer access to BundleContext object
- Note-worthy: there is no standard way of installing/un-installing bundle from remote agent

Bundle Activation

```
Bundle-SymbolicName: example.mybundle
Bundle-Version: 1.0.0
Bundle-Activator: example.MyBundleActivator
Import-Package: org.osgi.framework

public class MyBundleActivator implements BundleActivator {
    public void start(BundleContext c) {
        // Initialize
    }
    public void stop(BundleContext c) {
        // Shutdown
    }
}
```

Bundle Activation

- Another approach is to use Spring-DM
  - Specify bundle as a Spring-DM application context
    - Spring-Context: META-INF/spring-context.xml
  - Use standard Spring-bean life-cycle interfaces
    - InitializingBean
    - DisposableBean
  - By default, context is created asynchronously
- IMO, cleaner and simpler

Bundle Activation

Bundle-SymbolicName: example.mybundle

Bundle-Version: 1.0.0

Spring-Context: META-INF/spring-context.xml

Import-Package:

<bean id="bundleBean" class="example.myBundleBean"
  init-method="init" destroy-method="destroy" />

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Services

- SOA deals with programming-in-the-large
  - Interaction between system components (e.g. WS-clients and WS-providers through WSDL)
- OSGi Service Layer allows one to bring SOA concepts (e.g. re-use, implementation abstraction) into the system component implementation level (e.g. programming-in-the-small)
- Main benefit: de-coupling of interface and implementation allows the selection of different implementation providers
  - Authentication/Authorization providers: LDAP, file-system

Service Definition

- Services are regular Java classes
  - No need to implement technology-specific interfaces
- A Service is made of three components:
  - Service name(s)
    - “example.AuthenticationService”
  - Service implementation
    - example.LDAPAuthenticationServiceImpl
  - *Service (reference) properties (optional)*
    - String property *type* = *(‘file-system”* | *‘ldap”)*

Service Interaction

- Service-provider bundles:
  - Register service name(s), implementation, and properties into a Service Registry
- Service-consumer bundles:
  - Query Service Registry for a particular service name(s)
    - May do additional filtering by properties
  - Communicates through returned *class/interface*, does not see implementation
- Service Registry:
  - Similar to a map of services

Service Registration

```
AuthenticationService serviceImpl = new
   LDAPAuthenticationServiceImpl();
Dictionary properties = new Dictionary();
properties.put(“type”, “LDAP”);
ServiceRegistration reference =
   bundleContext.registerService(
         new String [] {AuthenticationService.class.getName()},
         serviceImpl,
         properties);
```

Service Registration

- Or alternatively using Spring-DM:

```
<bean name="ldapService"
  class="LDAPAuthenticationServiceImpl" />
<osgi:service ref="ldapService"
  interface="example.AuthenticationService">
  <osgi:service-properties>
    <beans:entry key="type" value="LDAP"/>
  </osgi:service-properties>
</osgi:service>
```

Referencing Services

```
ServiceReference reference =
   bundleContext.getServiceReference(
            AuthenticationService.class.getName());

AuthenticationService service =
   (AuthenticationService)
   bundleContext.getService(reference);
```

Referencing Services

- Or

```
<osgi:reference id=“authenService"
   interface="example.AuthenticationService"/>
```

Services are Dynamic

- Services are dynamic, they may come and go
  - Service reference/service may be null/stale
  - Should not cache references
- ServiceListener used to keep track
  - ServiceTracker raises the ServiceListener abstraction
- Spring-DM proxies services, and will do the right thing

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Challenges

- Mind-set:
  - Understand that it is more work to create a modular solution, but it pays off long-term
- Design-time:
  - Very large Import-Packages
    - Error-prone
  - Non-intuitive Import-Packages
    - Hard to get correct when reflection is used (e.g. Kodo)

Challenges

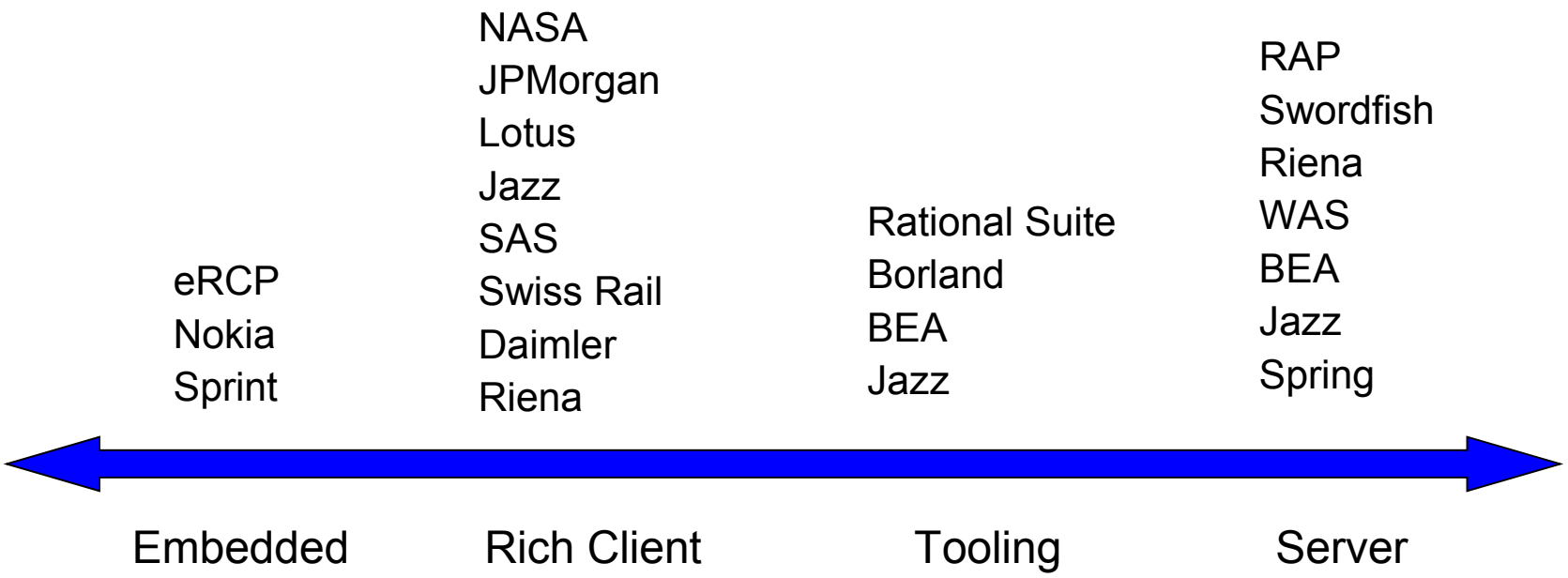
- Runtime:
  - Hard to debug complex class-path resolving
    - instanceof just fails sometimes…
  - Service availability race-conditions
    - Client applications referencing to services that have not been bound it
    - Particularly a problem during start-up
- Certain features are missing or too hard to use:
  - Security, Configuration support, Transaction support

Adoption

- Many framework implementations
  - Equinox – Open source
  - Felix – Open source
  - Knopflerfish – Open source
  - Concierge – Open source
  - ProSyst
- Spring Dynamic Modules for OSGi
- All Eclipse-based systems run on Equinox
  - Runtimes (e.g., RAP, Swordfish, Riena, ECF, EclipseLink)
  - RCP, eRCP
  - Tooling

Adoption

- Equinox OSGi as a component runtime
- Consistent programming model from embedded to server
- Reuse components across the spectrum



Lessons Learned when using OSGi

- There are always opportunities for re-use
  - Re-use within organization
  - Re-use of standard services
    - HTTP Service
    - Service Tracker
    - Initial Provisioning
    - Declarative Services using Spring-DM
    - Start Level Service
- Modularize at all levels
  - WL-EvS programming model itself is a separate bundle, de-coupled from other services, which means WL-EvS could in theory support other programming models, such as SCA, etc.

Conclusion

- Standard
  - Several different implementations are available
- Mature
  - Proven technology
  - Over 8 years-old (versus JSR-277/294)
- Key-concepts
  - Bundles: re-usability
  - Service: flexibility, extensibility

Q/A

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