

BMW
GROUP



FURTHER DEVELOPMENT OF OPENPASS

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- Update OSI 3.3.1 (pending merge request)
 - Refactoring object representation in the ground truth (ongoing)
 - Enhancement of requests in the agent interface (scopes, static objects) (ongoing)
 - Refactoring pyOpenPASS (allowing of several test cases for the same simulation) (ongoing)
 - E2E tests for the spawner (ongoing)
 - Extended support for traffic lights (ongoing)
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- Support for SSP (incl. wrapper)
 - Update OSI 3.4.0
 - Integration of OpenSCENARIO Engine V1.1 (incl. Mantle API)
 - Determinism
 - Visualization
 - Refactoring agent interface
 - Further development of the CI
 - Further development of the GUI
 - Official support for Linux
 - Qmake drop
 - Consistent PostCrashCalculation (events only one time written, deletion of message „PostCrashCalculation failed“)